

West Jordan Western Stampede
Demolition Derby
June 28, 2008
&
September 6, 2008



Driver's Packet

Prizes and Trophies

<u>Main Event</u>	1st Place	\$ 2,000 + Trophy
	2nd Place	\$ 1,000 + Trophy
	3rd Place	\$ 500 + Trophy

All-heat winning finalists will receive a trophy.

Entrance Fee: \$40 per full-size car (1 driver + 2 pit)

<u>Stock Class</u>	1st Place	\$ 800 + Trophy
	2nd Place	\$ 400 + Trophy
	3rd Place	\$ 200 + Trophy

Winners will advance to the Main Event

Entrance Fee: \$40 (1 driver + 2 pit)

Grudge Match Two winners will advance to the Main Event

<u>Mini Car</u>	1st Place	\$ 400 + Trophy
		2nd Place
		\$ 200 + Trophy

Entrance Fee: \$20 (1 driver + 1 pit)

Five car minimum

<u>Best Looking Car</u>	1st Place	\$ 75 + Trophy
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Heat Winners 1st and 2nd place advance to the Main Event

West Jordan Western Stampede

Rules and Specs for Cars

Revised 02/2008

General Rules:

- 1) Chrysler Imperials 1973 or older will not be allowed.
- 2) Inspection of all cars will be two hours prior to the start of the derby.
- 3) NO tires or extra weight in the trunk (i.e. bales of hay, sand, wood chips, etc.)
- 4) Transmission coolers are permitted.
- 5) **Seat belts and helmets are mandatory.**
- 6) Any questions should be directed to the judge. If you disagree with a call, we are sorry. Do not argue the call; you **will** lose. Our officials have a good record of making fair calls. Don't bring a videotape, as calls will not be reversed.
- 7) All cars must pass inspection prior to the event and are subject to another inspection after the Main Event. If we find any reinforcement, you will be disqualified and forfeit any winnings.
- 8) You must be able to start the car by means other than sharp pointed tools, preferably switches. No loose tools in cars during race.
- 9) The derby entry fee is **NONREFUNDABLE**.
- 10) All cars not removed by 12:00 p.m. the following day will become the property of the derby officials.
- 11) Attendance at the driver's meeting is **MANDATORY**.
- 12) All holes in the firewall and floorboards larger than 8" must be covered with sheet metal.

Striping Rules:

- 13) All glass must be removed, including broken glass inside doors and interior.
- 14) All plastic, fiberglass, and chrome parts must be removed.
- 15) The entire back seat, all carpet and headline must be removed.
- 16) Trailer hitches must be removed.
- 17) All tire weights must be removed.

Building Rules:

- 18) You must have an air cleaner on the car at all times during the event. If using starter fluid, you must be able to spray it through a tube from your seat. If you get out of your seat or remove seat belt, you will be disqualified.
- 19) A 6" hole must be cut in the hood in case of fire.
- 20) All OME body mounts must be intact.

Battery Rules:

- 21) No more than one 12-volt battery may be used at one time. If battery is located in the car it must be securely mounted in a box on the floor. **No plumbers tape.**

Fuel Rules:

- 22) You must have your gas tank inside the car. Maximum size 6 gallons. It must be securely mounted to the floor (must not move or shake). It may be metal or plastic but it cannot leak. If it is not a marine tank, it must have fittings to attach lines. **NO CUTTING A HOLE IN THE LID AND SHOVING A HOSE THROUGH THE HOLE.** If there is a gas line through the car, it must be covered with a heater hose or garden hose where it goes through the firewall and must be 12" from the distributor. **Old gas tank must be removed.** No plumbers tape.
- 23) No electric fuel pumps allowed. If stock, a switch must be on the dashboard or ignition key.

Radiator Rules:

- 24) No relocation of the radiator. Removal of fan or shroud is permitted.
- 25) No antifreeze coolant in radiators. No air conditioning Freon in lines. **WE WILL CHECK.**

Welding Rules:

- 26) The trunk, hood and doors must be chained, cabled or welded shut (no inner seam welding, no welding the frame seams).
- 27) If welded, filler rod must not be greater than 3/8" in diameter or 1"x3/16" flat strap. Filler rod can be staked.
- 28) You may put a 4" diameter (or smaller) pipe with a 6"x6"x1/4" plate on each end of the pipe behind the seat, crosswise, to support the seat back.
- 29) If your hood is not welded, you must have a bar or chain across the center of the windshield from the cowl to the roof.
- 30) The driver's door may be reinforced. No other reinforcements are allowed.
- 31) Two bolts may be used in front through the hood, core support, and frame.
- 32) Patching of frame should extend 2" on each side of break and be no thicker than original frame.
- 33) Welding from firewall forward and remove pucks on front.

Bumper Rules:

- 34) No added braces or iron brackets to reinforce the bumper.
- 35) Bumpers: only one set of brackets may be used. You may only use the mounting hardware that was on the car originally or the mounting hardware with the bumper that is being used. All other hardware must be removed.

Painting Rules:

- 36) Large numbers required on both doors and on top of car.
- 37) No profanity on vehicles. Advertisements, sponsors, and slogans are permitted.

Registration:

- 38) Each registered car will receive three pit passes. They should be worn on the left wrist. The driver as well as the pit crew should wear them at all times. Additional pit passes will be sold to any person 18 years of age or older with a valid driver's license. All members of the pit crew must sign a release form.

THE DERBY OFFICIALS WILL DETERMINE SAFETY.

Derby Rules for Stock Class

- 1) No Chrysler Imperials
- 2) Exterior Welding: weld or chain driver's door and passengers door only.
Interior Welding: full cage is OK
 - If dash is removed, you must have a bar from post to post.
 - Motor mounts—one strap or chain to engine cradle, no welding to frame **ANYWHERE!**
 - Floor shifter OK inside car
 - Bar welds from roof to cowl in windshield.
- 3) All glass, plastic, and pot metal must be removed. Nothing may remain at the bottom of the doors or trunks. All outside hardware must be removed (door handles, mirrors, chrome, molding, screws, and fiber glass).
- 4) Hood: chain or bolt. A hole, 12"x12" must be cut in the hood.
Bolt: 12" max in length, 3/4" size max, 3" washer max. No screws; must be able to open for inspection.
- 5) Trunk: chain or bolt (4 max).
No chain around the bumper. No bolt through the trunk floor. No screws.
- 6) Bumper: no straps or weld. You can collapse the bumper shocks and trim the edges of the bumper. You must use stock bumper of car. You may chain your bumper with only two wraps.
- 7) Stock or coil over shocks. No welding, clamping, or solid bars.
- 8) You may cut your fender wells but no welding, rolling, or bolting.
- 9) Engine: you may swap engine but it must be in original position. You may cut a hole in the firewall to accommodate the distributor. You may use exhaust through hood. See welding rule #2 for motor mounts.
- 10) Tires: You may use tubes and valve stem protectors.
- 11) You must move the gas tank and battery inside the car. Battery must be in a box bolted to the floor.

This is a stock class. We are trying to make it fun for everyone. If it is not in the rules, that does not mean you may do it. Please call if you have any questions **BEFORE** you do it.

For questions please contact
Doug Mathews: (801) 703-5738
Or
Robert Ridinger: (801) 561-0102

Mini Car Specifications

- No V-8 motors.
- Wheel base not to exceed 102” (measurement taken from the center of the front hub).
- If the original tank must be used with the electrical pump inside the tank, it must be securely fastened to the floor inside the car. **Five gallon maximum.**
- No altering of factory suspension.
- All glass, including broken glass in the bottom of doors, must be removed.
- All plastic, fiberglass, and chrome parts must be removed from the outside of the car.
- Rear seat, headliner, and carpet must be removed.
- No relocation of the radiator is allowed (electric fan is OK)
- No more than one battery may be used at one time. Battery must be moved inside the car and securely mounted in a box to the floor. **No plumbers tape.**
- A hole 6” or larger must be cut in the hood.
- If your hood is not welded, you must have a bar or chain across the center of the windshield from the center of the cowl to the roof.
- No antifreeze in the radiator (water only).
- Driver’s door may be reinforced. No other reinforcements are permitted.
- Must have a bar behind the seat.

All other rules in this packet apply, with the exception of those listed above.

Overall safety will be determined by the derby officials.

Competition Rules

1. No hitting driver's side door.
2. Participating driver must be 18 years of age or older and have a valid driver's license.
3. All cars must meet all rules of the demolition derby and pass inspection by a derby official.
4. Drivers must wear an approved helmet and seat belt upon entering the arena. Removal of these items during the heat, except in an emergency, will result in automatic disqualification.
5. All drivers and pit crew will be required to sign a waiver and release of liability form upon arrival at the event.
6. No intentional hitting of non-flagged cars. Doing so could result in disqualification.
7. All cars must make a hit every two minutes.
8. Pit crews must stay out of the arena between heats unless otherwise directed by an official. This allows the wreckers to do their job.
9. In the event of a rollover, fire, injury, or at the discretion of an official, all cars must stop. No moving for position.
10. You must wear a shirt and long pants. No opened-toed shoes or shorts will be permitted.
11. If your car catches on fire twice, you will be disqualified.
12. Mandatory drivers' meeting is a half hour prior to the event. **All drivers must attend.**
13. You may be refused the right to run by an official for any valid reason.
14. If you disagree with a call, we are sorry. Do not argue the call, you **will** lose. Our officials have a good record of making fair calls. Don't bring video tape as calls will not be reversed.
15. If your car hits or touches the fence, you will be disqualified. You may be held responsible for any damage to the fence.
16. The two-minute rule will be in effect. Drivers will be individually timed.
17. Any questions should be directed to the judge.

NO ONE UNDER THE AGE OF 18 CAN PARTICIPATE AS A DRIVER.

Pit Area

The pit area will be outside the stampede grounds. All work on cars is to be done in the driver's area. Entrance to the arena is through the west gate, east gate (drive or tow).

No one will be allowed in the pit area without a signed release form and wristband or badge from the committee.

Each driver is responsible for his/her own crew.

Each pit must have a fire extinguisher.

No alcohol is permitted in the pit area.

Additional pit passes may be purchased at the rear gate.

Attendance at driver's meeting is **MANDATORY**.

No consumption of alcohol by drivers or member of the pit crews. NO alcohol is permitted in the pit area, if caught it will result in immediate disqualification.

Only one truck per derby car permitted inside the pit areas.